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Subject: Re: Renegade 2007 Update

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 04 Jul 2007 02:06:25 GMT

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Quote:He has no eyes!

Why would he need eyes if he wore a helmet?

Quote:The picture of the concept Nod soldier does not show up in your post but I know how it looks like...it's more realistic, detailed, and rational.

This picture right?

<http://screenshots.filesnetwork.com/62/others/artnodsoldier2.jpg>

It shows up for me. And yes, that is the concept I'm speaking of.

Quote:Right now in Renegade, the Nod soldiers look almost like comical cartoony mommy's boys "cutie-pies".

Right. In this mod we're still trying to maintain Renegade's style though. It was never meant to be a totally/completely 100% realistic game... I always looked at it as an arcadey game - fast, fluid, and fun.

However some of the detailchanges here will be tougher-looking, and more real. We'll basically do whatever looks best and still fits into the Renegade scenario.

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