Subject: Re: Renegade 2007 Update

Posted by [NE]Fobby[GEN] on Tue, 03 Jul 2007 17:24:31 GMT

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Anyways as you see in the first post, I posted a link to a couple model replacements. We've prepared some previews for those who want to see pictures before downloading:

We weren't able to add the specular maps, so they weren't included. Also, the actual gun textures doesn't have shadows - UE3 automatically adds those, W3D doesn't.

Enjoy.