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Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Tue, 03 Jul 2007 16:26:42 GMT

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Ummm we had to redo some stuff in Nightregulator and cloudyserv for it to work, but the main coding is in scripts.dll, thats why we dont want to update to ssgm, we do, but dont cause then we gotta redo everything.

it works like this

We have a IRC bot which checks for commands from certain users (moderators) and if the proper command is said, it saves a txt file into a folder, then CS or NR looks into that folder and sends a command to the fds which reads info from the scripts.dll and works..

I think thats how it went...our main server uses NR but our last test server for the early mod let everyone use the commands, now only mods can in our server, but we can force the command to a player who doesnt have mod, such as !gra sadakur boom and you would die without knowing it, yet i get kill points

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