
Subject: [scripts]WWH SSM 1.0
Posted by [Brandon](#) on Mon, 02 Jul 2007 03:07:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

WWH SSM 1.0 is the first publicly released version of World Wide Help's Server Side Mod. The server side mod includes many cool features (ex. Hotwires/Technicians w/ Chainguns + 10 proximity C4; kamikaze cooks/Maus; kamikaze harvestors; Engineers w/ AGT guns; harvestor dumps of \$1000; tick rates of \$4; etc). Also included is the first ever publicly released AI Bot Spawner list with pre-configured AI Bots for everyone to use in maps or server side modding.

Note: WWH SSM is SSGM supported enabling you to run SSGM and have extra modifications and AI Bots.

For technical support visit: <http://www.worldwidehelp.net>. Future versions will be released soon.

Thank You!

File Attachments

1) [WWH SSM 1.0.zip](#), downloaded 104 times
