
Subject: Re: Renegade 2007 Update
Posted by [CarrierII](#) on Sun, 01 Jul 2007 12:03:36 GMT
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Heheh

Nope. You're wrong there mate.

Epic license their engine out to whoever wants it (at a horribly expensive cost) and they also produce versions of it for the Xbox, but The Unreal Engine is not strictly Xbox.
