
Subject: Re: GDI Watchtower
Posted by [Veyrdite](#) on Sun, 01 Jul 2007 02:28:41 GMT
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Quote:Really if you do it right there is no guessing at all:

i mean if you makes the uvwrap too large, and cant fit it on the tecture, you have to start again, and if you put everything too small, the model will look crap.

the railing posts need a few more polys with the smoothing, and the corners of the bocky base need another poly too.

EDIT: *Blocky parts of the body

File Attachments

1) [curvecheck.jpg](#), downloaded 363 times

