
Subject: i cant get M09 to work

Posted by [NFHAVOC](#) on Sat, 30 Jun 2007 15:04:28 GMT

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any one have any idea about how to get M09 to work t

i go make the terrain in level edit
put stuff on
it acts wierd

all the stuff i put is gone

and this wierd this happened when i remade it 2 time the first time i put only 1 nod spawner and 1
gdi spawner outside the base the only things that i had put
it made people fall though map over and over agian
but when i remad eit the second time i put them in the base it gets wierd also and super laggy
and gdi also falls though the map nod doesnt fall but cant move much because of the super lag

any help would me much appreiciated
