
Subject: Re: Plugins for SSGM

Posted by [Genesis2001](#) on Fri, 29 Jun 2007 22:48:04 GMT

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edit Nvm, Found out where it went.

But...

"!test",/* Name of the command. Seperate multiple names with ;. */

Do I list all the commands I want to add to my server via scripts/plugins in that line?

-MathK1LL
