Posted by Slave on Fri, 29 Jun 2007 22:18:37 GMT
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Long story short:

I want to deploy some accesible base defences (eg turret), but as soon as a person gets out, I don't want it to get unteamed. This way the casual idiots wont be able to friendly fire it.

Is there some way to do this? Or something else that has the same effect? Thanks.