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Subject: Re: a beacon tactic

Posted by [puddle\\_splasher](#) on Tue, 26 Jun 2007 23:57:13 GMT

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Ancient\_and\_forever wrote on Tue, 26 June 2007 12:50 what i mean is, if nod destroy the AGT, then alot of nod will think that working as a team is no longer needed, so will wander off and try to take down the base themselves...

Lies. Lies, Lies.

What server do you play on? 1vs1?

Although that was N00bstories last night.

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