Outline:

Input: Allow Ground Vehicle
    Sub Input - Only this preset
      Sub Input: Attach Script
      Sub Input: Attach Script
      Sub Input: Attach Script
    Sub Input2 - Only this preset
      Sub Input: Attach Script
      Sub Input: Attach Script
      Sub Input: Attach Script
Input: Allow VTOL Vehicle
    Sub Input - Only this preset
      Sub Input: Attach Script
      Sub Input: Attach Script
      Sub Input: Attach Script
    Sub Input2 - Only this preset
      Sub Input: Attach Script
      Sub Input: Attach Script
      Sub Input: Attach Script

Input: Allow Any Vehicle 0 or 1
      Sub Input: Attach Script
      Sub Input: Attach Script
      Sub Input: Attach Script
Input: Max Distance

I could really use a script that would have a bot get into a vehicle under the conditions above. Basically all it would need to do is check the vehicle preset (If it's restricted to yes) and then have the bot run over to it, get in and attach selected scripts to add ai and disable transitions etc.

Any help would be greatly appreciated