
Subject: Re: reporting bugs in the scripts.dll and bhs.dll
Posted by [havoc9826](#) on Tue, 26 Jun 2007 20:53:06 GMT
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Scripts 3.4.1 exe version with shaders and bloom enabled... I was playing on one of the renz0r coop servers, and I had just pressed K to check on the buildings after an ion cannon went off and I crashed.

File Attachments

1) [crashdump1.txt](#), downloaded 192 times
