I would use the xcc mixer here > Game-Maps.NET

As the new one is a pile of shit that crashs all the time whenever you to extract anything...

This version is stable and works, no different to the new to be honest.

If you temped anything to make a med tank spawner, then you will have to change the objects.aow file.

To do so, copy othe objects.ddb in the folder presets and place it in the server date folder and name it objects.aow

Should stop crashing now.