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Subject: Re: help please

Posted by [Brandon](#) on Sat, 23 Jun 2007 21:56:17 GMT

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As far as waypath goes I think that only works on a .lsd file so I don't know if it's possible, maybe someone else would know.

As for the money trickle, just place a refinery but don't add harvester to map (don't do the Ctrl+P).

EDIT: You can actually make your vehicles drop from a higher position so they don't get stuck. When you have your Airstrip or Weapons Factory do Ctrl+P and then you'll have a car like thing, this is where the vehicle will spawn (where you put it) so put it up in air just high enough so vehicles can't get stuck on each other.

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