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Subject: Re: NightRegulator BETA 7 Released!  
Posted by [Caveman](#) on Sat, 23 Jun 2007 12:50:02 GMT  
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EvilWhiteDragon wrote on Sat, 23 June 2007 13:38Reborn wrote on Fri, 22 June 2007 17:20StealthEye wrote on Fri, 22 June 2007 09:31afaik, the brenbot source is simply available by renaming the exe to .zip. Perl is interpreted code, so the source is available.

Thankyou, I will try this. It would be nice to port it to c++ and have the regulator built as a plug-in to SSGM.

Might as well offer help to dp, as from what I heard he is (planning) to do something like that.

From my understand, DP is porting BrenBot into C++ for fun. I don't think he'll actually make it pubically useable. But don't hold me to that. You'd be best to ask DP about it.

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