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Subject: Re: C++ Help Needed

Posted by [jnz](#) on Sat, 23 Jun 2007 00:54:18 GMT

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Cat998 wrote on Sat, 23 June 2007 01:45

You can move the player to every location you want, after you have changed his team. I think it's  
Commands->Set\_Location or something.

Commands->Set\_Position

Cat998 wrote on Sat, 23 June 2007 01:45

joe937465 wrote on Sat, 23 June 2007 01:50)To also add To That how can the unteam spawns  
come with all weapons

Look for Give\_Weapon() or something.

Grant\_Powerup

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