
Subject: Re: C&C_Mario64

Posted by [GrayWolf](#) on Fri, 22 Jun 2007 19:53:56 GMT

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jamiejrg wrote on Fri, 22 June 2007 14:20jamiejrg wrote on Wed, 20 June 2007 22:03Canadacdn wrote on Wed, 20 June 2007 19:51Oblivion165 wrote on Wed, 20 June 2007 17:34It's built into the Nemu64 emulator video plugin. Nemu64 is a terrible emulator compared to project 64. Sadly the video plugin isn't compatible with pj64 but it is with 1964 which is a slightly better emulator than nemu.

Yeah, Nemu64 sucks balls, but its the only program I know how to use to get N64 models into Renegade.

I have been running it for the past 10 minutes now and i have no idea how to rip stuff yet. Care to explain?

I still have no idea how the ripping is done.

<http://www.emutalk.net/showthread.php?t=21092> Here bud here is how I figured it out.
