
Subject: Re: SSGM, previously SSAOW, Version 2.0
Posted by [=HT=T-Bird](#) on Fri, 22 Jun 2007 12:10:48 GMT
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Yeah, when it comes to scripts.dll-based regulators at the moment, nothing useful has been released (the XpHaze bot I have heard about is unfinished, and BI won't be able to release theirs for a while). I will talk to StealthEye about getting a basic regulator-in-a-SSGM-plugin going to tide the Renegade community over 'til BI gets their bot untangled from their SS modification.
