by the way, you also may want to openup the hosts file:
c:\windows\system32\drivers\etc\hosts
in notepad and add a line like this:
127.0.0.1 master.gamespy.com

This will stop the FDS from trying to get a response from gamespy
before actually starting the FDS in LAN mode..
Something that bugged me in the past lol..

If you dont do this the FDS will 'hang' for a minute or so before
it actually starts up >.<