Subject: Re: SSGM, previously SSAOW, Version 2.0
Posted by NFHAVOC on Thu, 21 Jun 2007 11:23:27 GMT

will i be able to modify the credits and points a player receives when they pickup, steal, return, or capture the flag

i have a crazyctf server and instead of it just being a make shift sniper game i modifyed the points of those so they go after the flag not just kill each other