
Subject: Re: SSGM, previously SSAOW, Version 2.0
Posted by [Whitedragon](#) on Thu, 21 Jun 2007 08:36:48 GMT
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Make 2 new files, gmcrate.cpp and gmcrate.h, and add them to the plugin project. Then copy all the parts of the MDB_SSGM_Crate script from SSGM's gmcrate.cpp and gmcrate.h.
