Indeed, it would be extremely helpful to have a list of presets changes from ssaow 1.5 to SSGM, i.e if any scripts have been added to a preset.
Many people will be in a similar position, and if nothing much has changed from the last objects.aow to the objects.gm file then it would be far easier to modify your old objects.aow file so it is updated to the new standard.

Any chance of this Whitedragon?