Subject: Re: C&C_Mario64
Posted by IronWarrior on Tue, 19 Jun 2007 21:44:53 GMT

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Reborn wrote on Tue, 19 June 2007 13:16IronWarrior wrote on Tue, 19 June 2007 12:55
There must be a way, to make a client and server side program that players could download and
for server owners to download and link up their servers, which lets players download maps when
a player joins their server, only problem I see is that the game client would need to be restarted,
but maybe there is a way to get around that?..

Think people think!

Server side download on demand is my holy grail, I would pay for that code! To be able to make a
player download the map as he joins as part of a server side only mod Iwould be the best thing
that happened to renegade since, well no it would just be the best thing.

With a client download it would be possible, but if they download a thrid party software to do this
then they would download the map in the first place.

True but with this program, they would only need to download once, after that any maps in the db,
would be downloaded auto.