
Subject: Re: C&C_Mario64

Posted by [reborn](#) on Tue, 19 Jun 2007 18:16:54 GMT

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IronWarrior wrote on Tue, 19 June 2007 12:55

There must be a way, to make a client and server side program that players could download and for server owners to download and link up their servers, which lets players download maps when a player joins their server, only problem I see is that the game client would need to be restarted, but maybe there is a way to get around that?..

Think people think!

Server side download on demand is my holy grail, I would pay for that code! To be able to make a player download the map as he joins as part of a server side only mod I would be the best thing that happened to renegade since, well no it would just be the best thing.

With a client download it would be possible, but if they download a thrid party software to do this then they would download the map in the first place.
