
Subject: Re: plans for another core patch?
Posted by [Yrr](#) on Tue, 19 Jun 2007 13:31:43 GMT
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Spoony. wrote on Mon, 18 June 2007 18:24- harvesters ceasing to move after they respawn once the Nod pp is gone
Do you mean the invisible harvester?

Spoony. wrote on Tue, 19 June 2007 14:13also,
- nod vehicles being momentarily visible at the moment they're purchased, no matter where you are on the map... why the hell does that happen anyway?
Don't know what you mean. Where do you see them?
