GrayWolf wrote on Tue, 19 June 2007 01:51...I am extracting the models and textures from super mario 64 and then re modeling and texturing them in 3ds max 8. It takes forever....

I said that in my original post so if your trying to get on me for claiming this is my work stop. I Ripped the models and textures from mario64.

I have been working on this for 3 days now.