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Subject: Re: C&C Zeppelins

Posted by [Slave](#) on Tue, 19 Jun 2007 05:56:31 GMT

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Here's something that hit my mind a while ago.

<http://zilver.demon.nl/@game/downloads/highway.rar>

A plateau, a scrolling texture, and an emitter. This way it somewhat looked like it all moved.

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