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Subject: Re: All the Mission Scripts

Posted by [Sn1per74\\*](#) on Mon, 18 Jun 2007 17:03:47 GMT

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A lil off topic but I think somebody should take the sp .lvl files and take out all the spawners and put them up on the web so people can use those to edit maps instead of having to go through the map each time deleting stuff.

More on topic: Theres a script like M05\_stealth\_Effect or something like that that makes whatever you attach it to stealth. I think that's the script somebody might want to double check.

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