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Subject: Wierd thing in LE

Posted by [Sn1per74\\*](#) on Sun, 17 Jun 2007 15:07:17 GMT

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I was working in LE today and this came up- I couldn't stop laughing.

## File Attachments

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1) [Wierd.JPG](#), downloaded 701 times

 M01 - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets



Picked model: c\_ag\_gdi\_mg

DirectInput: Init

F:\Projects\Renegade\Code\combat\directinput.cpp (84) Assert: DirectInputLibrary == NULL

Ready

M08

