
Subject: Re: scripts.dll 3.4 is out.

Posted by [Oblivion165](#) on Sat, 16 Jun 2007 03:17:47 GMT

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Windows XP Professional MCE edition 32-bit

2.0ghz Dual Core Centrino

2gb RAM 2 Dimm

Gforce Go 7600 512mb

This crash occurs on M10 randomly. Seems to run fine on multiplayer but SP seems to be giving me some trouble. Default 1037 scripts run the map fine.

I also tried disabling the high detail shadows and shaders.

File Attachments

- 1) [crashdump1.txt](#), downloaded 128 times
