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Subject: Re: how do i do these

Posted by [NFHAVOC](#) on Fri, 15 Jun 2007 23:06:01 GMT

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for the explosion animation do i have to add a script to the chars i want to have a explosion animation for?

for the hover bike do i add a script like jfw\_flying\_infantry to the recon or is there 1 like it for vehicles?

also how do i use building controlers?

how do make buildings have the abilty to be damaged?

i not trying to make the mp building damagable but are the sp versions of the buildings invinceable or are all buildings invincible?

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