
Subject: Re: C&C 3 and other EA Games to be released on OS X
Posted by [jonwil](#) on Fri, 15 Jun 2007 09:09:21 GMT

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I read somewhere that EA are using a translation layer to port these games to OSX.

Basically, its loosely based on Transgaming's Cedega/WineX technology. So basically it is a set of libraries that take Windows API calls and convert them into something that works on MAC OSX.
