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Subject: Re: I need help in 3ds

Posted by [Doitle](#) on Fri, 15 Jun 2007 07:09:55 GMT

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Try to get those settings under the Elements to un-gray. Maybe selecting the model or clicking add... will do something. At any rate, it's set to 128 right now. If you can find a way to modify that value then perhaps you can elect a larger size like 512 or 1024. 128x128 is a really small texture. That could explain your problems.

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