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Subject: Re: Racetrack map problem again...HELP PLZ!!!

Posted by [piotrkol1](#) on Fri, 15 Jun 2007 04:52:21 GMT

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Well picking one of the boxes from the start of the track, x-564 y-67 z-30, those are without the decimal places of course. And I'll say this again this is supposed to be server side for my FDS, not a .mix or .pkg map idk if that makes any difference but I'm running out of options here. Attached is a pic of the start of the track in level edit, it may not really mean anything but who knows maybe someone might spot something...

File Attachments

1) [ghjgyjkmygjkgyuk.jpg](#), downloaded 320 times

