Posted by danpaul88 on Wed, 13 Jun 2007 22:44:50 GMT
View Forum Message <> Reply to Message

Ah, the problem is you were editing the MATERIAL, which is still applied to both planes. You have to click the 'New Renegade Material' button (whatever it's called, hover over them on the materials window and you will see the one I mean) to edit the second plane without affecting the first.