Subject: Re: Racetrack map problem again...HELP PLZ!!!
Posted by piotrkol1 on Wed, 13 Jun 2007 21:05:16 GMT

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Nononono, you see, making them in level edit isn't the problem. In level edit everything looks fine and dany. But when you enter the game and get teleported to the track, the whole track has been like combined into a huge mess type of thing of crates and whatever else was on the track and you can't move anywhere.