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Subject: Re: starting w/ 350 credits

Posted by [sadukar09](#) on Tue, 12 Jun 2007 19:27:08 GMT

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Quackpunk wrote on Tue, 12 June 2007 07:30 on a server like noobstories where every player starts with 350, everyone gets the idea to save for arty or apc or mine with techy.

When i play i immediately buy a buggy and go for enemy Harvey or inf..

this is better because by the time you teammates and opposing team by mlrs and arty, you already have the creds for a stank or heli plus a lot of easy kills from soldiers.

Sure let the techies mine the base, but dont go out with just inf, thinking you savin creds. Get Humvee and get twice the creds as you would get w/ infantry soldier.

just a suggestion if the other team is really that dumb u have harvy drive with buggy into most maps with base def (cept city cuz the harvy is too close 2 the wall) loaded it with 2 engies and they are hard 2 stop unless they got an apc.

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