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Subject: Re: starting w/ 350 credits

Posted by [FrAM](#) on Tue, 12 Jun 2007 19:05:52 GMT

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i find on smaller server 350 starting creds = humvee/buggy + a techy/hotty getting in and then rush a key building.

On walls a engi and techy who are good players can usually get 2 buildings.

However taking buggy on a larger server is often useless as you will get slaughtered by about 10 soldiers

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