

---

Subject: Re: starting w/ 350 credits

Posted by [Renegade](#) on Tue, 12 Jun 2007 05:08:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quackpunk wrote on Tue, 12 June 2007 00:30 on a server like noobstories where every player starts with 350, everyone gets the idea to save for arty or apc or mine with techy.

When i play i immediately buy a buggie and go for enemy Harvey or inf..

this is better because by the time you teammates and opposing team by mlrs and arty, you already have the creds for a stank or heli plus a lot of easy kills from soldiers.

Sure let the techies mine the base, but dont go out with just inf, thinking you savin creds. Get Humvee and get twice the creds as you would get w/ infantry soldier.

or you could not.

---