
Subject: Re: Powerups

Posted by [Jerad2142](#) on Tue, 12 Jun 2007 03:59:21 GMT

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You set it up like that?

File Attachments

1) [spawners.png](#), downloaded 198 times



Edit object

General Settings Dependencies Scripts

SpawnMax 1

SpawnDelay 0.000

SpawnDelayVariation 0.000

IsPrimary

IsSoldierStartup

GotoSpawnerPos

GotoSpawnerPosPriority 30.000

TeleportFirstSpawn

StartsDisabled

KillHibernatingSpawn

ApplySpawnMaterialEffect

IsMultiplayWeaponSpawner

OK Cancel OK & Propagate...

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\JGONOSinglePlayer\characters\havoc\FullMoon.tga
Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\JGONOSinglePlayer\characters\FullMoon.tga
TimeManager::Update: warning, frame 11 was slow (11171 ms)

