Subject: Alpha\_Blend Texture Appears Through Same Texture Posted by Sanada78 on Sun, 22 Jun 2003 02:47:58 GMT View Forum Message <> Reply to Message

I have used a alpha-blend teture for a structure that has clear windows with a metal frame. The problem is that when you look at a angle where you could see the same texture behing it through it. The picture shows my problem.

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