
Subject: Re: RMV_Camera_Behavior

Posted by [IronWarrior](#) on Mon, 11 Jun 2007 12:46:15 GMT

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Ah well, I tested the scripts in one of my maps, it works nice. (copyed the setup from M06.mix) but for some odd reason, the alarm sound is only played the once, I swear in the mission, the alarm would sound forever untill you died, pressed the switch to turn it off, or killed the mct for the alarm.

Hmm.

OffTopic, we really need to be able to edit our own posts here...
