Subject: Re: Nod renegade
Posted by Jerad2142 on Mon, 11 Jun 2007 05:35:56 GMT
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Cpo64 wrote on Fri, 08 June 2007 02:53Its to bad the AI can see stealthed units... otherwise some SP mods could have been a lot of fun.
Hehe, wait for Renhalo, you will find it quite interesting.