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Subject: Re: An opinion piece - Donating

Posted by [StealthEye](#) on Sun, 10 Jun 2007 00:09:38 GMT

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Yes, they can get things quicker, so can the other team. It really boosts the game speed a bit, but the point is, if you would do it later on in the game, you would have EXACTLY the same problems. Do you even play games where donate is on, as it is on at the BI servers and I really never had any problems with things being unbalanced because of it. Yes, some people get an orca directly, but it really doesn't make them win the game or kill any building or make many more points.

Also, I wasn't really asking for you arguments on other maps, I was merely pointing out how you are talking about the orca's only, and how invincible they are.

Sure, you say it completely changes the game. It might indeed change (mostly the start) of the game. Your point being? Mods like donations are MADE to change the game. A mod would really fail if it would change nothing. Whether you like this change is up to you, but the fact that it changes it is in itself not a bad thing. Duh! Can it be even more obvious how false that argument was?

You keep forgetting the fact that with donate on, the other team can do it too. You are comparing things like "say one team donates, and the other does not". That's like comparing "say one team uses vehicles, and the other does not". Is it really weird that it is unbalanced then?

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