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Subject: Re: Stealth Tanks?

Posted by [Spoony](#) on Thu, 07 Jun 2007 17:38:28 GMT

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AoBfrost wrote on Thu, 07 June 2007 12:05 Ralphzehunter wrote on Thu, 07 June 2007 02:09 The stank, flamer, and arty do around the same damage over time

ROFL! if they did same damage, then why is it 1 flamer vs hotty, the person can still repair the building easily, with stank vs hotty, the building wont repair as easy, it'll just continuously be damaged, then repaired then damage, and so on everytime the stank fires.

The overall damage is roughly the same.

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