
Subject: Renegade Resurrection goes beta!
Posted by [Yrr](#) on Thu, 07 Jun 2007 13:30:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello community!

After a long time of testing, extending and improving, Renegade Resurrection became quite stable and I am now willed to call it 'beta', what means that it can be used for testing on clients and public servers. Resurrection offers a variety of features, anti-cheating and bugfixes to Renegade servers and clients and is mostly compatible with Custom Scripts, SSGM, BRenBot, RenGuard and other Renegade software.

The modification is available for

Windows Clients,
Windows Servers and
Linux RH8 Servers.

If anyone needs a Linux RH7 version, please contact me.

Currently there are 7 servers online with Resurrection installed. The official Resurrection test server is 'Resurrection (www.icefinch.net) [BR,RR,SSGM]' at 213.133.97.60:4848. Use this server preferably for testing, because I'm running a debug version of the modification under the GNU Debugger there for immediate handling of crashes and other bugs.

Feel free to visit the preliminary Website of Renegade Resurrection now.

Greetings,
Marc aka Yrr
