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Subject: Re: Free Time

Posted by [Jecht](#) on Thu, 07 Jun 2007 07:12:49 GMT

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It depends on the time of Year, typically:

Summer:

Guild Wars: 0-4 hours per day(depending on the day)

Coding/Graphic Design: 0-2 hours per day(depending on the day)

Work: 8 hours per day

Fiancee gets the rest

School Year:

Guild Wars: 0-2 hours per day(depending on the day)

School and School Work: 10-16 hours per day(coding included)

Fiancee gets the rest.

-Guild Wars is addictive, and my fiancee plays with me and makes it worse

-School takes an enormous amount of time, and so does work but to a lesser scale.

-Coding is fun every now and then, so I'll turn on the visual studio or Dreamweaver every now and then. I'll leave eclipse off though, Java is a pain

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