
Subject: Re: Disable Animations`?

Posted by [reborn](#) on Tue, 05 Jun 2007 13:01:09 GMT

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IWarriors wrote on Tue, 05 June 2007 08:52

Ah, well, I main thing would be the "water bursts", but am guessing you wouldnt be able to disable one thing and have the other working.

Ah, I thought there was a script called M01_Points or something?

I'm almost sure the animation for the water is actually part of the w3d model for the hovercraft itself. I imagine it would be hard, if not impossible to remove server side.

There most likely is a script like that, if you need one for just not giving points to the enemy when they shoot you, and you can't find that m01 one, then I will make one for you.
