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Subject: Re: Disable Animations`?

Posted by [IronWarrior](#) on Tue, 05 Jun 2007 12:52:22 GMT

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Reborn wrote on Tue, 05 June 2007 07:22IWarriors wrote on Tue, 05 June 2007 07:04Does anyone know if I can disable this animations on this object server side please?

Also, what is the script that stops giving the enemy points if added to an object?

Thank you.

What do you mean? The water around the vehichle or it's propellers?

Also, you can just change the "settings" of a vehichle in level edit so that the damage points = 0 to not give points away for damage (and killed).

Ah, well, I main thing would be the "water bursts", but am guessing you wouldnt be able to disable one thing and have the other working.

Ah, I thought there was a script called M01\_Points or something?

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