Subject: Re: More Questions
Posted by reborn on Tue, 05 Jun 2007 07:23:55 GMT

joe937465 wrote on Tue, 05 June 2007 03:13on aow source files idk wheres the c++ is where u drop stuff when you die

For the AOW source code, search for "void M00_GrantPowerup_Created::Destroyed(GameObject *obj)
{"